**// Declare global variables**

String BackDetails[5];

String BackYoke[5];

String ButtonLyr01[5];

String ButtonLyr02[5];

String ButtonLyr03[5];

String FabricZoomIn[5];

String FabricZoomOut[5];

String PlacketLyr01[5];

String PlacketLyr02[5];

String PlacketLyr03[5];

String PlacketLyr04[5];

String PlacketContrastLyr01[5];

String PlacketContrastLyr02[5];

String PlacketContrastLyr03[5];

String PlacketContrastLyr04[5];

String PlacketContrastLyr05[5];

String PlacketContrastLyr06[5];

String TieFixLyr01[5];

String TieFixLyr02[5];

String TieFixLyr03[5];

String TieFixLyr04[5];

String TieFixLyr05[5];

String CollarLyr01[5];

String CollarLyr02[5];

String CollarLyr03[5];

String CollarLyr04[5];

String CollarLyr05[5];

String CollarLyr06[5];

String CollarLyr07[5];

String CollarLyr08[5];

String CollarLyr09[5];

String CuffLyr01[5];

String CuffLyr02[5];

String CuffLyr03[5];

String CuffLyr04[5];

String CuffLyr05[5];

String ShirtLyr01[5];

String ShirtLyr02[5];

String ShirtLyr03[5];

String ShirtLyr04[5];

String ShirtLyr05[5];

String ShirtLyr06[5];

String ShirtLyr07[5];

String ShirtLyr08[5];

String ShirtLyr09[5];

String ShirtLyr10[5];

String ShirtLyr11[5];

String ShirtLyr12[5];

String ShirtLyr13[5];

String ShirtLyr14[5];

String ShirtLyr15[5];

String ShirtLyr16[5];

**// End of Declare global variables**

**// Subroutine - InitialiseVariables()**

BackDetails[1] = “BackDetails-Closeup-Lyr01-“;

BackDetails[2] = “BackDart.“;

BackDetails[3] = “”;

BackDetails[4] = “0001“;

BackDetails[5] = “Show”;

BackDetails[0] = BackDetails[1] + BackDetails[2] + BackDetails[3] + BackDetails[4] + “.png”;

BackYoke[1] = “BackDetails-Closeup-Lyr01-“;

BackYoke[2] = “ClassicYoke.”;

BackYoke[3] = “”;

BackYoke[4] = “0001”;

BackYoke[5] = “Show”;

BackYoke[0] = BackYoke[1] + BackYoke[2] + BackYoke[3] + BackYoke[4] +”.png”;

ButtonLyr01[1] = “Button-Closeup-Lyr01-“;

ButtonLyr01[2] = “Fabric.”;

ButtonLyr01[3] = “”;

ButtonLyr01[4] = “0001”;

ButtonLyr01[5] = “Show”;

ButtonLyr01[0] = ButtonLyr01[1] + ButtonLyr01[2] + ButtonLyr01[3] + ButtonLyr01[4] + “.png”;

ButtonLyr02[1] = “Button-Closeup-Lyr02-“;

ButtonLyr02[2] = “Thread.”;

ButtonLyr02[3] = “”;

ButtonLyr02[4] = “0001”;

ButtonLyr02[5] = “Show”;

ButtonLyr02[0] = ButtonLyr02[1] + ButtonLyr02[2] + ButtonLyr02[3] + ButtonLyr02[4] + “.png”;

ButtonLyr03[1] = “Button-Closeup-Lyr03-“;

ButtonLyr03[2] = “Button.”;

ButtonLyr03[3] = “”;

ButtonLyr03[4] = “0001”;

ButtonLyr03[5] = “Show”;

ButtonLyr03[0] = ButtonLyr03[1] + ButtonLyr03[2] + ButtonLyr03[3] + ButtonLyr03[4] + “.png”;

FabricZoomIn[1] = “Fabric-Closeup-“;

FabricZoomIn[2] = “ZoomIn.”;

FabricZoomIn[3] = “”;

FabricZoomIn[4] = “0001”;

FabricZoomIn[5] = “Show”;

FabricZoomIn[0] = FabricZoomIn[1] + FabricZoomIn[2] + FabricZoomIn[3] + FabricZoomIn[4] + “.png”;

FabricZoomOut[1] = “Fabric-Closeup-“;

FabricZoomOut[2] = “ZoomOut.”;

FabricZoomOut[3] = “”;

FabricZoomOut[4] = “0001”;

FabricZoomOut[5] = “Show”;

FabricZoomOut[0] = FabricZoomOut[1] + FabricZoomOut[2] + FabricZoomOut[3] + FabricZoomOut[4] + “.png”;

PlacketLyr01[1] = “Placket-Closeup-Lyr01-“;

PlacketLyr01[2] = “Torso.”

PlacketLyr01[3] = ““;

PlacketLyr01[4] = “0001“;

PlacketLyr01[5] = “Show“;

PlacketLyr01[0] = PlacketLyr01[1] + PlacketLyr01[2] + PlacketLyr01[3] + PlacketLyr01[4] + “.png”;

PlacketLyr02[1] = “Placket-Closeup-Lyr02-“;

PlacketLyr02[2] = “NormPlacket”;

PlacketLyr02[3] = “.“;

PlacketLyr02[4] = “0001“;

PlacketLyr02[5] = “Show“;

PlacketLyr02[0] = PlacketLyr02[1] + PlacketLyr02[2] + PlacketLyr02[3] + PlacketLyr02[4] + “.png”;

PlacketLyr03[1] = “Placket-Closeup-Lyr03-“;

PlacketLyr03[2] = “Thread.”;

PlacketLyr03[3] = ““;

PlacketLyr03[4] = “0001“;

PlacketLyr03[5] = “Show“;

PlacketLyr03[0] = PlacketLyr03[1] + PlacketLyr03[2] + PlacketLyr03[3] + PlacketLyr03[4] + “.png”;

PlacketLyr04[1] = “Placket-Closeup-Lyr04-“;

PlacketLyr04[2] = “Button.”;

PlacketLyr04[3] = ““;

PlacketLyr04[4] = “0001“;

PlacketLyr04[5] = “Show“;

PlacketLyr04[0] = PlacketLyr04[1] + PlacketLyr04[2] + PlacketLyr04[3] + PlacketLyr04[4] + “.png”;

PlacketContrastLyr01[1] = “PlacketContrast-Closeup-Lyr01-“;

PlacketContrastLyr01[2] = “Torso.“;

PlacketContrastLyr01[3] = ““;

PlacketContrastLyr01[4] = “0001“;

PlacketContrastLyr01[5] = “Show”;

PlacketContrastLyr01[0] = PlacketContrastLyr01[1] + PlacketContrastLyr01[2] + PlacketContrastLyr01[3] + PlacketContrastLyr01[4] + “.png”;

PlacketContrastLyr02[1] = “PlacketContrast-Closeup-Lyr02-“;

PlacketContrastLyr02[2] = “Inner.“;

PlacketContrastLyr02[3] = ““;

PlacketContrastLyr02[4] = “0001“;

PlacketContrastLyr02[5] = “Show”;

PlacketContrastLyr02[0] = PlacketContrastLyr02[1] + PlacketContrastLyr02[2] + PlacketContrastLyr02[3] + PlacketContrastLyr02[4] + “.png”;

PlacketContrastLyr03[1] = “PlacketContrast-Closeup-Lyr03-“;

PlacketContrastLyr03[2] = “Flip.“;

PlacketContrastLyr03[3] = ““;

PlacketContrastLyr03[4] = “0001“;

PlacketContrastLyr03[5] = “Show”;

PlacketContrastLyr03[0] = PlacketContrastLyr03[1] + PlacketContrastLyr03[2] + PlacketContrastLyr03[3] + PlacketContrastLyr03[4] + “.png”;

PlacketContrastLyr04[1] = “PlacketContrast-Closeup-Lyr04-“;

PlacketContrastLyr04[2] = “Outer“;

PlacketContrastLyr04[3] = “.“;

PlacketContrastLyr04[4] = “0001“;

PlacketContrastLyr04[5] = “Show”;

PlacketContrastLyr04[0] = PlacketContrastLyr04[1] + PlacketContrastLyr04[2] + PlacketContrastLyr04[3] + PlacketContrastLyr04[4] + “.png”;

PlacketContrastLyr05[1] = “PlacketContrast-Closeup-Lyr05-“;

PlacketContrastLyr05[2] = “Thread.“;

PlacketContrastLyr05[3] = ““;

PlacketContrastLyr05[4] = “0001“;

PlacketContrastLyr05[5] = “Show”;

PlacketContrastLyr05[0] = PlacketContrastLyr05[1] + PlacketContrastLyr05[2] + PlacketContrastLyr05[3] + PlacketContrastLyr05[4] + “.png”;

PlacketContrastLyr06[1] = “PlacketContrast-Closeup-Lyr06-“;

PlacketContrastLyr06[2] = “Button.“;

PlacketContrastLyr06[3] = ““;

PlacketContrastLyr06[4] = “0001“;

PlacketContrastLyr06[5] = “Show”;

PlacketContrastLyr06[0] = PlacketContrastLyr06[1] + PlacketContrastLyr06[2] + PlacketContrastLyr06[3] + PlacketContrastLyr06[4] + “.png”;

TieFixLyr01[1] = “TieFix-Closeup-Lyr01-“;

TieFixLyr01[2] = “Torso.”;

TieFixLyr01[3] = “”;

TieFixLyr01[4] = “0001”;

TieFixLyr01[5] = “Show”;

TieFixLyr01[0] = TieFixLyr01[1] + TieFixLyr01[2] + TieFixLyr01[3] + TieFixLyr01[4] + “.png”;

TieFixLyr02[1] = “TieFix-Closeup-Lyr02-“;

TieFixLyr02[2] = “NormPlacket”;

TieFixLyr02[3] = “.”;

TieFixLyr02[4] = “0001”;

TieFixLyr02[5] = “Show”;

TieFixLyr02[0] = TieFixLyr02[1] + TieFixLyr02[2] + TieFixLyr02[3] + TieFixLyr02[4] + “.png”;

TieFixLyr03[1] = “TieFix-Closeup-Lyr03-“;

TieFixLyr03[2] = “Fix.”;

TieFixLyr03[3] = “”;

TieFixLyr03[4] = “0001”;

TieFixLyr03[5] = “Show”;

TieFixLyr03[0] = TieFixLyr03[1] + TieFixLyr03[2] + TieFixLyr03[3] + TieFixLyr03[4] + “.png”;

TieFixLyr04[1] = “TieFix-Closeup-Lyr04-“;

TieFixLyr04[2] = “Thread.”;

TieFixLyr04[3] = “”;

TieFixLyr04[4] = “0001”;

TieFixLyr04[5] = “Show”;

TieFixLyr04[0] = TieFixLyr04[1] + TieFixLyr04[2] + TieFixLyr04[3] + TieFixLyr04[4] + “.png”;

TieFixLyr05[1] = “TieFix-Closeup-Lyr05-“;

TieFixLyr05[2] = “Button.”;

TieFixLyr05[3] = “”;

TieFixLyr05[4] = “0001”;

TieFixLyr05[5] = “Show”;

TieFixLyr05[0] = TieFixLyr05[1] + TieFixLyr05[2] + TieFixLyr05[3] + TieFixLyr05[4] + “.png”;

CollarLyr01[1] = “Collar-Closeup-Lyr01-“;

CollarLyr01[2] = “Torso.”;

CollarLyr01[3] = “”;

CollarLyr01[4] = “0001”;

CollarLyr01[5] = “Show”;

CollarLyr01[0] = CollarLyr01[1] + CollarLyr01[2] + CollarLyr01[3] + CollarLyr01[4] + “.png”;

CollarLyr02[1] = “Collar-Closeup-Lyr02-“;

CollarLyr02[2] = “”;

CollarLyr02[3] = “”;

CollarLyr02[4] = “0001”;

CollarLyr02[5] = “Show”;

CollarLyr02[0] = CollarLyr02[1] + CollarLyr02[2] + CollarLyr02[3] + CollarLyr02[4] + “.png”;

CollarLyr03[1] = “Collar-Closeup-Lyr03-“;

CollarLyr03[2] = “PlacketNorm”;

CollarLyr03[3] = “.”;

CollarLyr03[4] = “0001”;

CollarLyr03[5] = “Show”;

CollarLyr03[0] = CollarLyr03[1] + CollarLyr03[2] + CollarLyr03[3] + CollarLyr03[4] + “.png”;

CollarLyr04[1] = “Collar-Closeup-Lyr04-“;

CollarLyr04[2] = “Norm”;

CollarLyr04[3] = “Classic-Inner.”;

CollarLyr04[4] = “0001”;

CollarLyr04[5] = “Show”;

CollarLyr04[0] = CollarLyr04[1] + CollarLyr04[2] + CollarLyr04[3] + CollarLyr04[4] + “.png”;

CollarLyr05[1] = “Collar-Closeup-Lyr05-“;

CollarLyr05[2] = “Norm”;

CollarLyr05[3] = “Classic-Outer.”;

CollarLyr05[4] = “0001”;

CollarLyr05[5] = “Show”;

CollarLyr05[0] = CollarLyr05[1] + CollarLyr05[2] + CollarLyr05[3] + CollarLyr05[4] + “.png”;

CollarLyr06[1] = “Collar-Closeup-Lyr06-“;

CollarLyr06[2] = “Norm”;

CollarLyr06[3] = “Classic-Thread.”;

CollarLyr06[4] = “0001”;

CollarLyr06[5] = “Show”;

CollarLyr06[0] = CollarLyr06[1] + CollarLyr06[2] + CollarLyr06[3] + CollarLyr06[4] + “.png”;

CollarLyr07[1] = “Collar-Closeup-Lyr07-“;

CollarLyr07[2] = “Norm”;

CollarLyr07[3] = “Classic-Button.”;

CollarLyr07[4] = “0001”;

CollarLyr07[5] = “Show”;

CollarLyr07[0] = CollarLyr07[1] + CollarLyr07[2] + CollarLyr07[3] + CollarLyr07[4] + “.png”;

CollarLyr08[1] = “Collar-Closeup-Lyr08-“;

CollarLyr08[2] = “PlacketThread.”;

CollarLyr08[3] = “”;

CollarLyr08[4] = “0001”;

CollarLyr08[5] = “Show”;

CollarLyr08[0] = CollarLyr08[1] + CollarLyr08[2] + CollarLyr08[3] + CollarLyr08[4] + “.png”;

CollarLyr09[1] = “Collar-Closeup-Lyr09-“;

CollarLyr09[2] = “PlacketButton.”;

CollarLyr09[3] = “”;

CollarLyr09[4] = “0001”;

CollarLyr09[5] = “Show”;

CollarLyr09[0] = CollarLyr09[1] + CollarLyr09[2] + CollarLyr09[3] + CollarLyr09[4] + “.png”;

CuffLyr01[1] = “Cuff-Closeup-Lyr00-“;

CuffLyr01[2] = “Shirt.”;

CuffLyr01[3] = “”;

CuffLyr01[4] = “0001”;

CuffLyr01[5] = “Show”;

CuffLyr01[0] = CuffLyr01[1] + CuffLyr01[2] + CuffLyr01[3] + CuffLyr01[4] + “.png”;

CuffLyr02[1] = “Cuff-Closeup-Lyr01-“;

CuffLyr02[2] = “Str”;

CuffLyr02[3] = “SingButton-Outer.”;

CuffLyr02[4] = “0001”;

CuffLyr02[5] = “Show”;

CuffLyr02[0] = CuffLyr02[1] + CuffLyr02[2] + CuffLyr02[3] + CuffLyr02[4] + “.png”;

CuffLyr03[1] = “Cuff-Closeup-Lyr02-“;

CuffLyr03[2] = “Str”;

CuffLyr03[3] = “SingButton-Inner.”;

CuffLyr03[4] = “0001”;

CuffLyr03[5] = “Show”;

CuffLyr03[0] = CuffLyr03[1] + CuffLyr03[2] + CuffLyr03[3] + CuffLyr03[4] + “.png”;

CuffLyr04[1] = “Cuff-Closeup-Lyr03-“;

CuffLyr04[2] = “Str”;

CuffLyr04[3] = “SingButton-Thread.”;

CuffLyr04[4] = “0001”;

CuffLyr04[5] = “Show”;

CuffLyr04[0] = CuffLyr04[1] + CuffLyr04[2] + CuffLyr04[3] + CuffLyr04[4] + “.png”;

CuffLyr05[1] = “Cuff-Closeup-Lyr04-“;

CuffLyr05[2] = “Str”;

CuffLyr05[3] = “SingButton-Button.”;

CuffLyr05[4] = “0001”;

CuffLyr05[5] = “Show”;

CuffLyr05[0] = CuffLyr05[1] + CuffLyr05[2] + CuffLyr05[3] + CuffLyr05[4] + “.png”;

ShirtLyr01[1] = “Shirt-Wide-Lyr01-“;

ShirtLyr01[2] = “Torso-Norm-“;

ShirtLyr01[3] = “ClassicBot.”;

ShirtLyr01[4] = “0001”;

ShirtLyr01[5] = “Show”;

ShirtLyr01[0] = ShirtLyr01[1] + ShirtLyr01[2] + ShirtLyr01[3] + ShirtLyr01[4] + “.png”;

ShirtLyr02[1] = “Shirt-Wide-Lyr02-“;

ShirtLyr02[2] = “”

ShirtLyr02[3] = “”;

ShirtLyr02[4] = “0001”;

ShirtLyr02[5] = “Hide”;

ShirtLyr02[0] = ShirtLyr02[1] + ShirtLyr02[2] + ShirtLyr02[3] + ShirtLyr02[4] + “.png”;

ShirtLyr03[1] = “Shirt-Wide-Lyr03-“;

ShirtLyr03[2] = “NormPlacket”

ShirtLyr03[3] = “.”;

ShirtLyr03[4] = “0001”;

ShirtLyr03[5] = “Show”;

ShirtLyr03[0] = ShirtLyr03[1] + ShirtLyr03[2] + ShirtLyr03[3] + ShirtLyr03[4] + “.png”;

ShirtLyr04[1] = “Shirt-Wide-Lyr04-“;

ShirtLyr04[2] = “LeftPocket.”

ShirtLyr04[3] = “”;

ShirtLyr04[4] = “0001”;

ShirtLyr04[5] = “Show”;

ShirtLyr04[0] = ShirtLyr04[1] + ShirtLyr04[2] + ShirtLyr04[3] + ShirtLyr04[4] + “.png”;

ShirtLyr05[1] = “Shirt-Wide-Lyr05-“;

ShirtLyr05[2] = “Norm”

ShirtLyr05[3] = “LongSleeve.”;

ShirtLyr05[4] = “0001”;

ShirtLyr05[5] = “Show”;

ShirtLyr05[0] = ShirtLyr05[1] + ShirtLyr05[2] + ShirtLyr05[3] + ShirtLyr05[4] + “.png”;

ShirtLyr06[1] = “Shirt-Wide-Lyr06-“;

ShirtLyr06[2] = “PlacketThread.”

ShirtLyr06[3] = “”;

ShirtLyr06[4] = “0001”;

ShirtLyr06[5] = “Show”;

ShirtLyr06[0] = ShirtLyr06[1] + ShirtLyr06[2] + ShirtLyr06[3] + ShirtLyr06[4] + “.png”;

ShirtLyr07[1] = “Shirt-Wide-Lyr07-“;

ShirtLyr07[2] = “PlacketButton.”;

ShirtLyr07[3] = “”;

ShirtLyr07[4] = “0001”;

ShirtLyr07[5] = “Show”;

ShirtLyr07[0] = ShirtLyr07[1] + ShirtLyr07[2] + ShirtLyr07[3] + ShirtLyr07[4] + “.png”;

ShirtLyr08[1] = “Shirt-Wide-Lyr08-“;

ShirtLyr08[2] = “Collar-Norm”;

ShirtLyr08[3] = “Classic-Inner.”;

ShirtLyr08[4] = “0001”;

ShirtLyr08[5] = “Show”;

ShirtLyr08[0] = ShirtLyr08[1] + ShirtLyr08[2] + ShirtLyr08[3] + ShirtLyr08[4] + “.png”;

ShirtLyr09[1] = “Shirt-Wide-Lyr09-“;

ShirtLyr09[2] = “Collar-Norm”;

ShirtLyr09[3] = “Classic-Outer.”;

ShirtLyr09[4] = “0001”;

ShirtLyr09[5] = “Show”;

ShirtLyr09[0] = ShirtLyr09[1] + ShirtLyr09[2] + ShirtLyr09[3] + ShirtLyr09[4] + “.png”;

ShirtLyr10[1] = “Shirt-Wide-Lyr10-“;

ShirtLyr10[2] = “Collar-Norm”;

ShirtLyr10[3] = “Classic-Thread.”;

ShirtLyr10[4] = “0001”;

ShirtLyr10[5] = “Show”;

ShirtLyr10[0] = ShirtLyr10[1] + ShirtLyr10[2] + ShirtLyr10[3] + ShirtLyr10[4] + “.png”;

ShirtLyr11[1] = “Shirt-Wide-Lyr11-“;

ShirtLyr11[2] = “Collar-Norm”;

ShirtLyr11[3] = “Classic-Button.”;

ShirtLyr11[4] = “0001”;

ShirtLyr11[5] = “Show”;

ShirtLyr11[0] = ShirtLyr11[1] + ShirtLyr11[2] + ShirtLyr11[3] + ShirtLyr11[4] + “.png”;

ShirtLyr12[1] = “Shirt-Wide-Lyr12-“;

ShirtLyr12[2] = “Cuff-Str”;

ShirtLyr12[3] = “SingButton-Outer.”;

ShirtLyr12[4] = “0001”;

ShirtLyr12[5] = “Show”;

ShirtLyr12[0] = ShirtLyr12[1] + ShirtLyr12[2] + ShirtLyr12[3] + ShirtLyr12[4] + “.png”;

ShirtLyr13[1] = “Shirt-Wide-Lyr13-“;

ShirtLyr13[2] = “Cuff-Str”;

ShirtLyr13[3] = “SingButton-Inner.”;

ShirtLyr13[4] = “0001”;

ShirtLyr13[5] = “Show”;

ShirtLyr13[0] = ShirtLyr13[1] + ShirtLyr13[2] + ShirtLyr13[3] + ShirtLyr13[4] + “.png”;

ShirtLyr14[1] = “Shirt-Wide-Lyr14-“;

ShirtLyr14[2] = “Cuff-Str”;

ShirtLyr14[3] = “SingButton-Thread.”;

ShirtLyr14[4] = “0001”;

ShirtLyr14[5] = “Show”;

ShirtLyr14[0] = ShirtLyr14[1] + ShirtLyr14[2] + ShirtLyr14[3] + ShirtLyr14[4] + “.png”;

ShirtLyr15[1] = “Shirt-Wide-Lyr15-“;

ShirtLyr15[2] = “Cuff-Str”;

ShirtLyr15[3] = “SingButton-Button.”;

ShirtLyr15[4] = “0001”;

ShirtLyr15[5] = “Show”;

ShirtLyr15[0] = ShirtLyr15[1] + ShirtLyr15[2] + ShirtLyr15[3] + ShirtLyr15[4] + “.png”;

ShirtLyr16[1] = “Shirt-Wide-Lyr16-“;

ShirtLyr16[2] = “Cuff-NormRight.”;

ShirtLyr16[3] = “”;

ShirtLyr16[4] = “0001”;

ShirtLyr16[5] = “Show”;

ShirtLyr16[0] = ShirtLyr16[1] + ShirtLyr16[2] + ShirtLyr16[3] + ShirtLyr16[4] + “.png”;

**// End of Subroutine : InitialiseVariables()**

**// Subroutine : RefreshFilenames()**

BackDetails[0] = BackDetails[1] + BackDetails[2] + BackDetails[3] + BackDetails[4] + “.png”;

BackYoke[0] = BackYoke[1] + BackYoke[2] + BackYoke[3] + BackYoke[4] + “.png”;

ButtonLyr01[0] = ButtonLyr01[1] + ButtonLyr01[2] + ButtonLyr01[3] + ButtonLyr01[4] + “.png”;

ButtonLyr02[0] = ButtonLyr02[1] + ButtonLyr02[2] + ButtonLyr02[3] + ButtonLyr02[4] + “.png”;

ButtonLyr03[0] = ButtonLyr03[1] + ButtonLyr03[2] + ButtonLyr03[3] + ButtonLyr03[4] + “.png”;

FabricZoomIn[0] = FabricZoomIn[1] + FabricZoomIn[2] + FabricZoomIn[3] + FabricZoomIn[4] + “.png”;

FabricZoomOut[0] = FabricZoomOut[1] + FabricZoomOut[2] + FabricZoomOut[3] + FabricZoomOut[4] + “.png”;

PlacketLyr01[0] = PlacketLyr01[1] + PlacketLyr01[2] + PlacketLyr01[3] + PlacketLyr01[4] + “.png”;

PlacketLyr02[0] = PlacketLyr02[1] + PlacketLyr02[2] + PlacketLyr02[3] + PlacketLyr02[4] + “.png”;

PlacketLyr03[0] = PlacketLyr03[1] + PlacketLyr03[2] + PlacketLyr03[3] + PlacketLyr03[4] + “.png”;

PlacketLyr04[0] = PlacketLyr04[1] + PlacketLyr04[2] + PlacketLyr04[3] + PlacketLyr04[4] + “.png”;

PlacketContrastLyr01[0] = PlacketContrastLyr01[1] + PlacketContrastLyr01[2] + PlacketContrastLyr01[3] + PlacketContrastLyr01[4] + “.png”;

PlacketContrastLyr02[0] = PlacketContrastLyr02[1] + PlacketContrastLyr02[2] + PlacketContrastLyr02[3] + PlacketContrastLyr02[4] + “.png”;

PlacketContrastLyr03[0] = PlacketContrastLyr03[1] + PlacketContrastLyr03[2] + PlacketContrastLyr03[3] + PlacketContrastLyr03[4] + “.png”;

PlacketContrastLyr04[0] = PlacketContrastLyr04[1] + PlacketContrastLyr04[2] + PlacketContrastLyr04[3] + PlacketContrastLyr04[4] + “.png”;

PlacketContrastLyr05[0] = PlacketContrastLyr05[1] + PlacketContrastLyr05[2] + PlacketContrastLyr05[3] + PlacketContrastLyr05[4] + “.png”;

PlacketContrastLyr06[0] = PlacketContrastLyr06[1] + PlacketContrastLyr06[2] + PlacketContrastLyr06[3] + PlacketContrastLyr06[4] + “.png”;

TieFixLyr01[0] = TieFixLyr01[1] + TieFixLyr01[2] + TieFixLyr01[3] + TieFixLyr01[4] + “.png”;

TieFixLyr02[0] = TieFixLyr02[1] + TieFixLyr02[2] + TieFixLyr02[3] + TieFixLyr02[4] + “.png”;

TieFixLyr03[0] = TieFixLyr03[1] + TieFixLyr03[2] + TieFixLyr03[3] + TieFixLyr03[4] + “.png”;

TieFixLyr04[0] = TieFixLyr04[1] + TieFixLyr04[2] + TieFixLyr04[3] + TieFixLyr04[4] + “.png”;

TieFixLyr05[0] = TieFixLyr05[1] + TieFixLyr05[2] + TieFixLyr05[3] + TieFixLyr05[4] + “.png”;

CollarLyr01[0] = CollarLyr01[1] + CollarLyr01[2] + CollarLyr01[3] + CollarLyr01[4] + “.png”;

CollarLyr02[0] = CollarLyr02[1] + CollarLyr02[2] + CollarLyr02[3] + CollarLyr02[4] + “.png”;

CollarLyr03[0] = CollarLyr03[1] + CollarLyr03[2] + CollarLyr03[3] + CollarLyr03[4] + “.png”;

CollarLyr04[0] = CollarLyr04[1] + CollarLyr04[2] + CollarLyr04[3] + CollarLyr04[4] + “.png”;

CollarLyr05[0] = CollarLyr05[1] + CollarLyr05[2] + CollarLyr05[3] + CollarLyr05[4] + “.png”;

CollarLyr06[0] = CollarLyr06[1] + CollarLyr06[2] + CollarLyr06[3] + CollarLyr06[4] + “.png”;

CollarLyr07[0] = CollarLyr07[1] + CollarLyr07[2] + CollarLyr07[3] + CollarLyr07[4] + “.png”;

CollarLyr08[0] = CollarLyr08[1] + CollarLyr08[2] + CollarLyr08[3] + CollarLyr08[4] + “.png”;

CollarLyr09[0] = CollarLyr09[1] + CollarLyr09[2] + CollarLyr09[3] + CollarLyr09[4] + “.png”;

CuffLyr01[0] = CuffLyr01[1] + CuffLyr01[2] + CuffLyr01[3] + CuffLyr01[4] + “.png”;

CuffLyr02[0] = CuffLyr02[1] + CuffLyr02[2] + CuffLyr02[3] + CuffLyr02[4] + “.png”;

CuffLyr03[0] = CuffLyr03[1] + CuffLyr03[2] + CuffLyr03[3] + CuffLyr03[4] + “.png”;

CuffLyr04[0] = CuffLyr04[1] + CuffLyr04[2] + CuffLyr04[3] + CuffLyr04[4] + “.png”;

CuffLyr05[0] = CuffLyr05[1] + CuffLyr05[2] + CuffLyr05[3] + CuffLyr05[4] + “.png”;

ShirtLyr01[0] = ShirtLyr01[1] + ShirtLyr01[2] + ShirtLyr01[3] + ShirtLyr01[4] + “.png”;

ShirtLyr02[0] = ShirtLyr02[1] + ShirtLyr02[2] + ShirtLyr02[3] + ShirtLyr02[4] + “.png”;

ShirtLyr03[0] = ShirtLyr03[1] + ShirtLyr03[2] + ShirtLyr03[3] + ShirtLyr03[4] + “.png”;

ShirtLyr04[0] = ShirtLyr04[1] + ShirtLyr04[2] + ShirtLyr04[3] + ShirtLyr04[4] + “.png”;

ShirtLyr05[0] = ShirtLyr05[1] + ShirtLyr05[2] + ShirtLyr05[3] + ShirtLyr05[4] + “.png”;

ShirtLyr06[0] = ShirtLyr06[1] + ShirtLyr06[2] + ShirtLyr06[3] + ShirtLyr06[4] + “.png”;

ShirtLyr07[0] = ShirtLyr07[1] + ShirtLyr07[2] + ShirtLyr07[3] + ShirtLyr07[4] + “.png”;

ShirtLyr08[0] = ShirtLyr08[1] + ShirtLyr08[2] + ShirtLyr08[3] + ShirtLyr08[4] + “.png”;

ShirtLyr09[0] = ShirtLyr09[1] + ShirtLyr09[2] + ShirtLyr09[3] + ShirtLyr09[4] + “.png”;

ShirtLyr10[0] = ShirtLyr10[1] + ShirtLyr10[2] + ShirtLyr10[3] + ShirtLyr10[4] + “.png”;

ShirtLyr11[0] = ShirtLyr11[1] + ShirtLyr11[2] + ShirtLyr11[3] + ShirtLyr11[4] + “.png”;

ShirtLyr12[0] = ShirtLyr12[1] + ShirtLyr12[2] + ShirtLyr12[3] + ShirtLyr12[4] + “.png”;

ShirtLyr13[0] = ShirtLyr13[1] + ShirtLyr13[2] + ShirtLyr13[3] + ShirtLyr13[4] + “.png”;

ShirtLyr14[0] = ShirtLyr14[1] + ShirtLyr14[2] + ShirtLyr14[3] + ShirtLyr14[4] + “.png”;

ShirtLyr15[0] = ShirtLyr15[1] + ShirtLyr15[2] + ShirtLyr15[3] + ShirtLyr15[4] + “.png”;

ShirtLyr16[0] = ShirtLyr16[1] + ShirtLyr16[2] + ShirtLyr16[3] + ShirtLyr16[4] + “.png”;

**// End of Subroutine : RefreshFilenames()**